



# EBERRON: ORACLE OF WAR



## ADVENTURE RECORD: EB-08 PARLIAMENT OF GEARS

CHARACTER NAME		CLASS/LEVEL	
PLAYER NAME		DUNGEON MASTER	
EVENT		DATE	

### ADVENTURE NOTES

On the orders of Captain Alain ir'Ranek of the Brelish flying fortress Argonth, you mounted a rescue mission into the Mournland to retrieve captives taken by warforged raiding parties. What you discovered was a highly organized military force carrying out the Lord of Blades' orders. Whoever this mysterious leader is, he's given orders to harvest resources and personnel to assist a dwarven artificer under his "care."

### ADVANCEMENT

- ☐ You gain one level for completing this adventure.

(If you decline this level, you still record legacy events but cannot claim any rewards or legacy event benefits for this adventure)

### REWARDS

You gain the following rewards:

- ☐ 20 gp from Captain Alain ir'Ranek for attempting to rescue the captives (regardless of success or failure).
- ☐ A Lamannian flint shard.

Choose ONE bonus reward:

- ☐ A +2 halberd for searching the captain's room (area U3).
- ☐ An orb of shielding (Lamannian flint) for searching the workshop (area M3).
- ☐ An elemental gem (blue sapphire) if Woooaii survives.
- ☐ A potion of healing and 100 gp for searching the stores (area M6).
- ☐ A potion of healing, a potion of comprehension, a potion of resistance (acid), or a potion of resistance (lightning) from Kalli Alran.

### CHARACTER WEALTH

STARTING GOLD	
GOLD SPENT (-)	
GOLD EARNED (+)	
ENDING GOLD	

### LEGACY EVENTS

- ☐ **Beard Braid.** Tellarak Natharon, nephew of the Oracle of War's creator Sulring Mroranon, gave you a beard braid to identify yourselves to his uncle.
- ☐ **Bested Captain Reeve.** You fought Captain Reeve of the 1st Mobile Division and lived to tell the tale. Once per adventure in the Oracle of War campaign, you can use this legacy event to gain advantage on an Intimidation or Persuasion check made to interact with a warforged.
- ☐ **Eternal Gratitude.** You rescued one or more captives from the Blades' Conclave. They won't forget your bravery and go out of their way to repay you. If you rescued any of the captives listed below, you gain their benefit:
  - ☐ Breyten Bokk d'Orien grants you a single spell component of up to 500 gp value.
  - ☐ Bunty Griswold leaves your group a legacy in her will. At the start of each Core Storyline adventure in the Oracle of War campaign, roll a d20. On a 1, Bunty dies and each character with this legacy event gains 250 gp. All players in your group must remove this legacy event from their Adventure Records.
  - ☐ Dabren Ty can silver one of your weapons or up to 20 pieces of ammunition.
  - ☐ Jurian Saal gifts you a potion of healing.
  - ☐ Kronce offers to help you out on a mission. You may call on the veteran to accompany you on any adventure in the Oracle of War campaign. When you use this legacy event, all players in your group must remove it from their Adventure Records.
  - ☐ Larten gives you a map of Cyre which grants you advantage to all Wisdom (Survival) checks made to navigate the Mournland.